Amendment

Listing of Pending Claims

A listing of the pending claims is provided:

1. (Previously Presented) A method of loading a music player with music, comprising:

establishing a wireless, peer-to-peer communication path(s) with a remote device(s) to request a music file from the remote device without *a priori* knowledge of whether the music file resides on the remote device; and

receiving the requested music file through a peer-to-peer wireless communication path(s) from the remote device(s).

2. (Original) The method of claim 1, further comprising storing the requested music file into non-volatile memory.

3. (Original) The method of claim 2, wherein storing the requested music file includes storing the requested music file in a flash memory array.

4. (Original) The method of claim 1, further comprising loading the requested music file onto a database coupled to an internet service provider.

5. (Withdrawn) The method of claim 1, further comprising requesting the requested music file while in an automobile.

6. (Previously Presented) The method of claim 1, wherein the devices are disposed within an associated automobile.

7. (Previously Presented) The method of claim 6, further comprising transmitting the requested music file from the remote device in the associated automobile.

8. (Original) The method of claim 1, further comprising transmitting the requested music file from a computer.

9. (Original) The method of claim 1, further comprising receiving a Bluetooth™ communication comprising at least a portion of the requested music file.

10. (Original) The method of claim 1, further comprising receiving a cellular communication comprising at least a portion of the requested music file.

11. (Previously Presented) An apparatus comprising:

a receiver to establish a peer-to-peer wireless communication path with a remote transceiver to receive a wireless communication in response to a request for a music file made to the remote transceiver without *a priori* knowledge of whether the music file is available to the remote transceiver; and

a storage medium, coupled with the receiver, to store a requested music file received by the receiver from the remote transceiver via the peer-to-peer wireless communication path.

12. (Original) The apparatus of claim 11, wherein the receiver is adapted to receive a Bluetooth™ communication.

13. (Original) The apparatus of claim 11, wherein the storage medium comprises flash memory.

14. (Original) The apparatus of claim 11, wherein the apparatus is adapted to play the requested music file.

15. (Previously Presented) The apparatus of claim 11, wherein the apparatus is further adapted to request the requested music file from one or more devices resident within a wireless, peer-to-peer communication network.

16. (Previously Presented) A method comprising:

requesting a music file from a remote device through a first wireless peer-to-peer communication path without *a priori* knowledge of whether the music file is available from the remote device;

receiving at least a portion of the requested music file through a second wireless peer-to-peer communication from the remote device; and

storing at least a portion of the music file in a non-volatile memory.

17. (Original) The method of claim 16, further comprising playing the music file.

18. (Previously Presented) The method of claim 16, further comprising storing the music file in a database coupled to a wireless communications network, wherein receiving at least a portion of the music file includes receiving at least a portion of the music file from the database.

19. (Original) The method of claim 18, further comprising transferring the database from a computer to a server, the server being coupled to the wireless communications network.

20. (Original) The method of claim 16, wherein requesting a music file includes requesting a music file from a peer-to-peer network.

21. (Previously Presented)   A method according to claim 1, wherein the remote device forwards the request to another remote device through a second wireless, peer-to-peer communication path in an effort to fulfill the request for the music file.

22. (Previously Presented)   A method according to claim 1, further comprising:

receiving the music file from another remote device through one or more wireless, peer-to-peer communication paths if the remote device is unable to fulfill the request, wherein the remote device issues a separate request on behalf of the initiating device to other remote device(s) including the another remote device in an effort to fulfill the request.

23. (Previously Presented)   A method according to claim 1, wherein the wireless, peer-to-peer communication path(s) are established on an ad-hoc basis between the devices.

24. (Previously Presented) A method according to claim 16, wherein the remote device forwards the request to another remote device through a second wireless, peer-to-peer communication path in an effort to fulfill the request for the music file.

25. (Previously Presented) A system comprising:

one or more omnidirectional antenna(s);

a receiver, responsive to at least a subset of the one or more omnidirectional antenna(s), to establish a peer-to-peer wireless communication path with a remote transceiver to receive a wireless communication in response to a request for a music file made to the remote transceiver without *a priori* knowledge of whether the music file is available to the remote transceiver; and

a storage medium, coupled with the receiver, to store a requested music file received by the receiver from the remote transceiver via the wireless communication.

26. (Previously Presented) The system of claim 24, wherein the receiver is adapted to receive a Bluetooth™ communication.

27. (Previously Presented) The system of claim 24, wherein the receiver is adapted to receive a communication in accordance with any of a number of analog or digital cellular communication technologies.